easy

V3.1

To Ground on PCB

To +9V on PCB

Cathode (short leg)

Anode (long leg)

To +9V on PCB or DC Jack

To Input on PCB

To Output on PCB

To Ground on PCB

Ring

Tip

Sleeve

R Led is usually 3k3 or 4k7 depending on the LED you use.

R Led

pcb in

led –   pcb out   ⏚
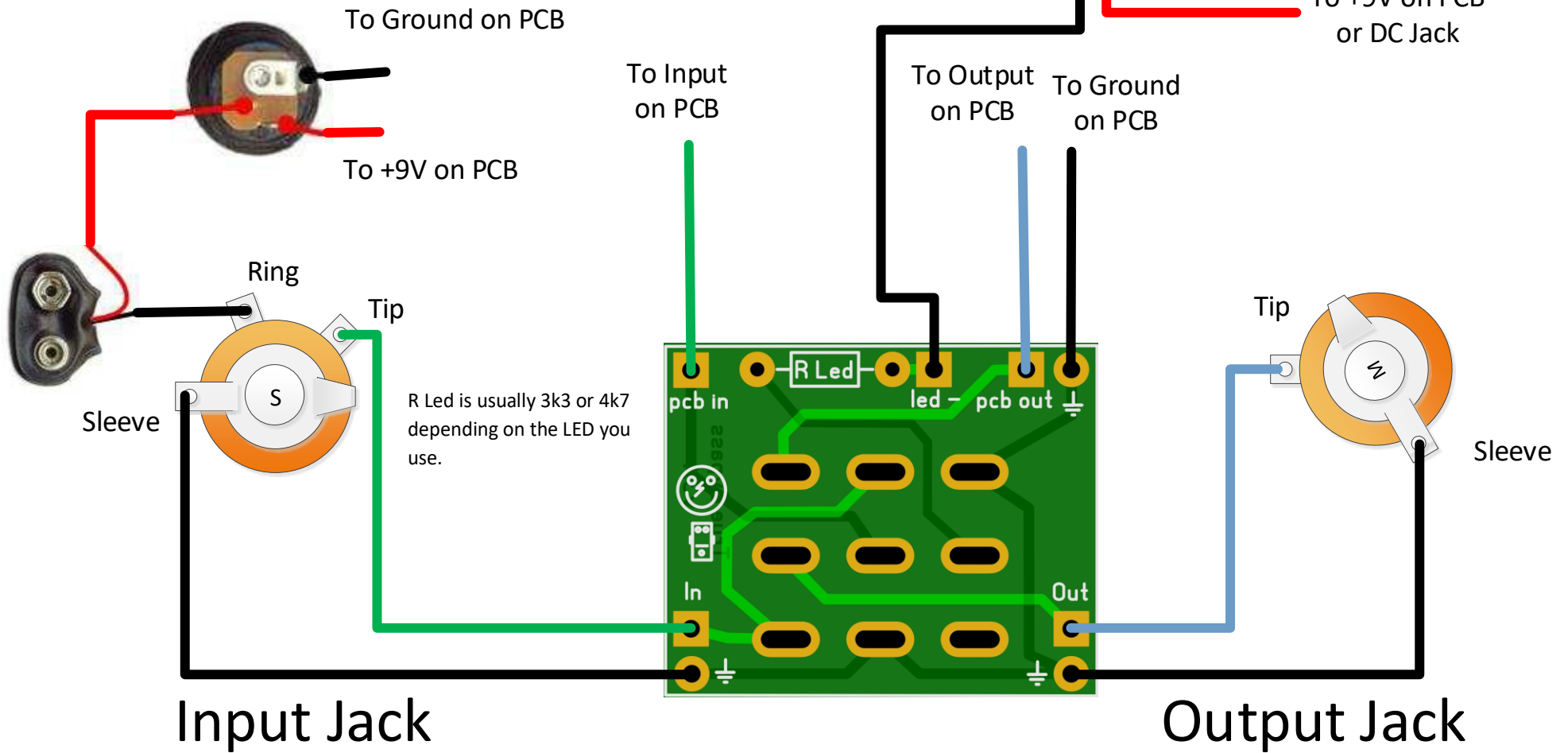
In

Out

Tip

Sleeve

Input Jack

Output Jack

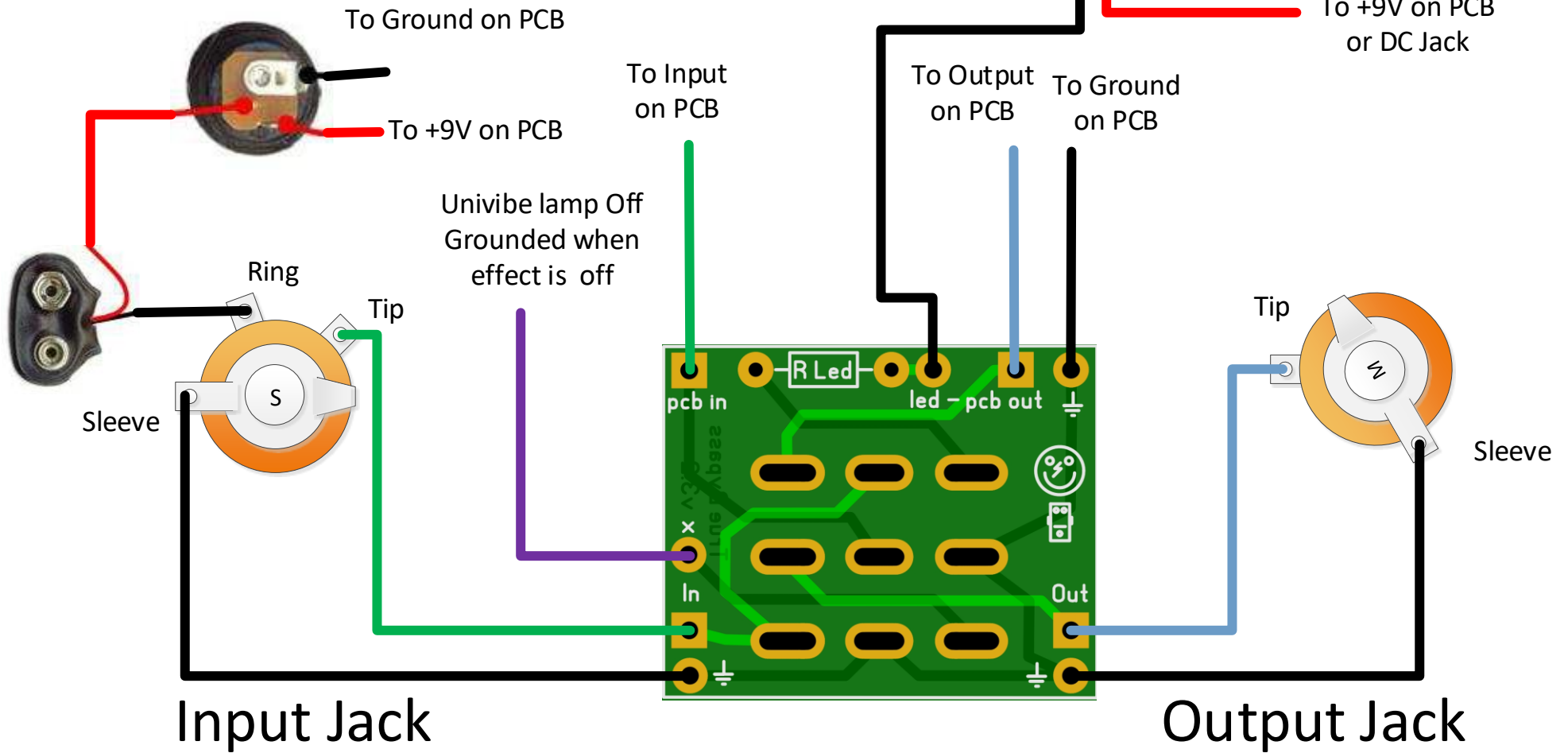**When patching 2 effects together then connect Out from effect A to In from effect B.**

easy

R Led is usually 3k3 or 4k7 depending on the LED you use.

V3.2

Added Univibe lamp switch

V3.2.1 added extra optional ground pad

L G

Cathode (short leg)

Anode (long leg)

To +9V on PCB or DC Jack

To Ground on PCB

To +9V on PCB

To Input on PCB

To Output on PCB

To Ground on PCB

Univibe lamp Off Grounded when effect is off

Ring

Tip

Sleeve

Tip

Sleeve

R Led

pcb in

led – pcb out
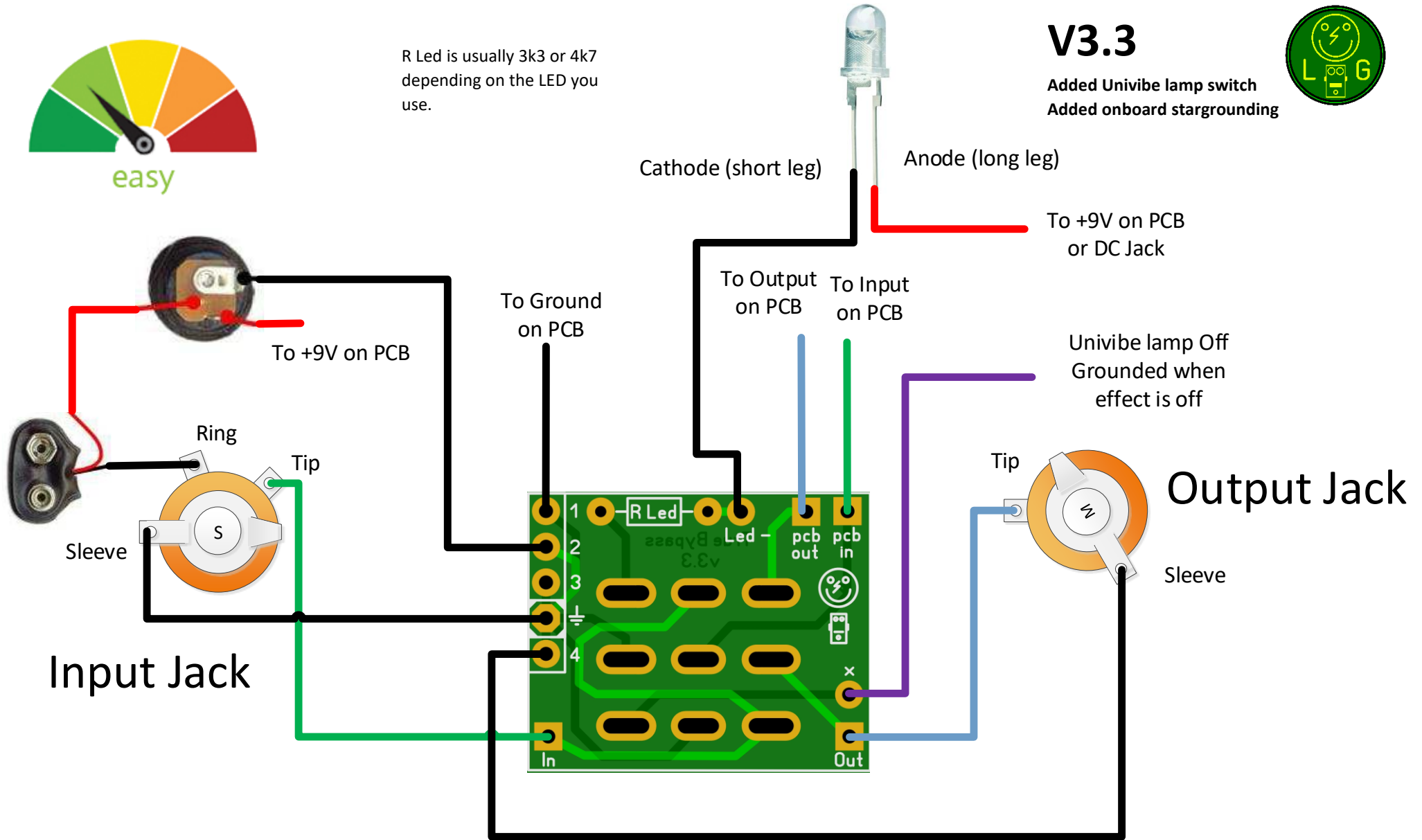
x

In

Out

Input Jack

Output Jack

When patching 2 effects together then connect <u>Out from effect A</u> to <u>In from effect B</u>.

easy

R Led is usually 3k3 or 4k7 depending on the LED you use.

V3.3

Added Univibe lamp switch
Added onboard stargrounding

L G

Cathode (short leg)   Anode (long leg)

To +9V on PCB
or DC Jack

To +9V on PCB

To Ground
on PCB

To Output   To Input
on PCB   on PCB

Univibe lamp Off
Grounded when
effect is off

Ring

Tip

Tip

Sleeve

Output Jack

S

R Led

Led –   pcb   pcb
        out   in

Sleeve

Input Jack

1

2

3

4

In

Out

x

When patching 2 effects together then connect <u>Out from effect A</u> to <u>In from effect B</u>.